

1. Function

Action Replay Plus 4M has 4 functions.

- i) Action Replay.
- ii) 4M memory card.
- iii) 1M / 4M expansion RAM card.
- iv) Allow US / JAP / EUR games to be run on all version of Sega Saturn™.

2. Note

To play 1M / 4M expansion RAM card compatible games, simply plug in the card before boot up, and select "START GAME". The interface of the Action Replay function is just the same as common Action Replay cards. For details, please see the guide below.

3. Guide

After boot up the Sega Saturn™ with Action Replay Plus 4M connected, the main menu will appear with the following commands.

- (1) Start Game.
- (2) Select Cheats.
- (3) Memory Manager.
- (4) Credits.

Start Game

There are several sub-options under this option.

- i) Start game with no cheats enabled.
- ii) Cancel. (press button "B" to cancel)
- iii) Start Game with cheat selected.

note: this sub-option only appear if cheat code is selected

Select Cheats

There are many build in cheat codes. To use those cheat codes, please select a cheat code and press "START" to load game. User could also follow the guide below to edit new cheat code.

- i) Select "NEW GAME".
- ii) Enter the name of the game.
- iii) Enter Master Code. F6000914 C305 or F6000924 C305
 B6002800 0000 B6002800 0000
- iv) Press button "B" to exit the EDIT screen.
- v) Select "New Cheat Description" and enter your own description of the cheat code.
For example : infinite money.
- vi) Set the "Default" option ON or OFF, such that the cheat code would be enabled or disabled by default.

Memory Manager

The interface is divided into two half. The left part is the memory in the Sega Saturn™ console, the right part is the memory in the card.

Copy : select a file in the left side or right side, and press button "C" to copy the file to the other side.

Delete : select a file in the left side or right side, and press button "Z" to delete the file.

Exit : press button "B" to exit.

